ÉRIKA GLEZ. EGUÍA

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ACADEMIC PROFILE

- Advanced 3D Character Animation Course **|** Animum 3d School (2012 - 2013) Mentors: Roger Giménez (Ilion, Vanguard, Bren), Hugo García (Vando Studio), Juanjo Bravo (Bren, Jellyfish P.), Maxi Díaz (Ilion, Lightbox) y Kike Oliva (Pixar Canadá)
- Master of animation with 3DS Max **|** Animation School of Cataluña, 9 zeros (2010 - 2011)
- Diploma of advanced Studies (DEA) **|** Language, science and anthropology Doctoral Program, UDC (2008 - 2010)
- Audiovisual Communication Degree **|** Faculty of Communication Science, UDC (2005 - 2010)
- Fine Arts Degree **|** Fine Arts Faculty, Universidade de Vigo (2000 - 2005)

COURSES AND WORKSHOPS

- Introduction to ZBrush Workshop**|** Florida Replay, March 2014. Mentor: José Lázaro.
- Character Design with Stephen Silver **|** Schoolism, septiembre - December 2011
- Introduction to Digital Compositing **|** 9 zeros, January - February 2011 (30 h)
- I Forum of Audiovisual Marketing **|** University of Santiago, December 2009 (20 h)
- Conference of Education and Communication Media **|** Faculty of Education Science, UDC. November 2009 (15 h)

PROFESSIONAL EXPERIENCE

- Introduction to 3D Production Course Mentor **|** Animum 3D School, June 2014 - currently.
- 3D character, prop and environment modeler for TV show. Uvs and texturing. **|** Ouo Time, December 2013 - currently.
- Character head modeling and blendshapes for advertisement **|** Bouncyfruit, March - May 2014.
- 3D modeling and animation for advertisement **|** Whiteline Studio, May - July 2013.
- Designer for Interactive app **|** CEGA Audiovisuales, November 2012- January 2013.
- 3D character modeler **|** Voltimum Interactive, November - December 2012.
- Illustrator for Web design **|** Itisdone Studio, July 2012.
- Graphic Designer **|** Zenit TV, January - February 2011 and April - May 2012.
- 3D Artist for character mascot development **|** Syntheractive, July - September 2011.
- Designer and illustrator for Children Music Event "Animated Music"**|** MACUF Museum, November 2008 - May 2009.
- Web designer and photo retouching for Fashion Brands **|** XCA Comunicación, February 2007 - August 2009.
- Designer and illustrator for Children Course "Animated Worlds"**|** MARCO Museum, June - August 2008.
- 2D animation cycles for interactive installation "The Enchanted Fountain"**|** Videalab, March - April 2006.
- Web designer **|** M&G Webs, August - October 2005.

SOFTWARE SKILLS

Design and illustration: Adobe Photoshop, Illustrator, Flash, InDesign.
CG & Animation: Autodesk 3ds Max, Maya, Mudbox, ZBrush.
Compositing: Adobe Premiere, After Effects.

LANGUAGES

Spanish, Galician, English.